

# Formatting Basics



This is a quick tour of formatting. For a complete overview, consult the [Confluence User Guide](#).

Confluence pages are written in a simple markup language based on [Textile](#).

When editing, you'll see a column of Help Tips on the right side of the page. If you don't find the formatting information you need right there, click the [full notation guide](#) link at the bottom right.

Below is some typical markup:

## Confluence Markup

Titles can be easily built using

```
h3. Confluence Markup
```

## Text

Text can be *emphasized*, **bolded**, *cited*, ~~deleted~~, inserted, used as <sup>superscript</sup> or as <sub>subscript</sub>, monospaced, used as %a span%, given in bq.blockquotes bq.,.

```
Text can be _emphasized_, *bolded*, ??cited??, -deleted-, +inserted+,
used as ^superscript^ or as ~subscript~,
used as %a span%, given in bq.blockquotes bq., and {{monospaced}}.
```

Colors can be employed by simply using the name of the color with the color macro: [blue](#), [orange](#), [green](#), [red](#), [purple](#), etc..

or, you can specify a RGB value in hexadecimal .

```
h4. Color
Colors can be employed by simply using the name of the color with the color macro:

{color:blue}blue{color}, {color:orange}orange{color}, {color:green}green{color},
{color:red}red{color}, {color:purple}purple{color}, etc..

or, you can specify a RGB value in {color:33CCCC}hexadecimal{color} .
```

## Lists

Lists can be built quite quickly and may either be unordered or ordered by number:

- Kinds of Markup
  - Text Effects
  - Headings
  - Text Breaks
  - Links
  - Other
- Kinds of Markup
  1. Text Effects
  2. Headings
  3. Text Breaks
  4. Links
  5. Other

```
* Kinds of Markup
** Text Effects
** Headings
** Text Breaks
** Links
** Other
```

```
* Kinds of Markup
## Text Effects
## Headings
## Text Breaks
## Links
## Other
```

## Tables

Tables can be quickly built, as in the below:

Name	Office
Alice	01
Bob	23
Cathy	45

```
|| Name || Office ||
| Alice | 01 |
| Bob | 23 |
| Cathy | 45 |
```